Mubarik Salisu Alfablondi

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Applied Mathematics major with a strong coding expertise, developing custom script tools for open-source programs like Blender, and Ardour8. Skilled in R and PostgreSQL, with experience tracking Raw data and leveraging data-driven insights.

Projects

Creating an Open—Source Website   *Washington*
Web Development   *August 2024–Present*

- Developed an Open-Source website using Git/Github. Knowing skills towards documenting and commenting on a project.
- Develop making my own personal twitter involving a free sqllite database to store my tweets. Knolwedge on backend development.
- Using API Development for tools like visit viewership on a static website.
- Creating my own
- Knowing how to compact a 1 GB website into something that is funtional.

Wellness/Habit App   **Washington**
Developer   *August 2024–Present*

- Using data towards helping the user habit become less/more imporved by gamifying their day.
- Publishing the project in a small scale i.e web release before releasing to Iphone and android ports.

Developing my own C game Engine   **Washington**
Game Developer   *August 2024–Pressen*

- Creating and Learning physics towards making my game engine be realistic with gravity
- Creating my own game engine towards being great like the fox engine.

EDUCATION

Southern New Hampshire University   **Remote**
Bachelor of Science in Applied Mathematics (concentration: Computer   *June 2024-Present*
Science),
Honers: cumulate (GPA: 3.7/4.0)

ADDITIONAL SKILLS

- Proficient in C, PostgreSQL, HTML, CSS, Javascript, Three.JS, LiteSQL, and More.
- Fluent in English.